

TU WIEN INFORMATICS

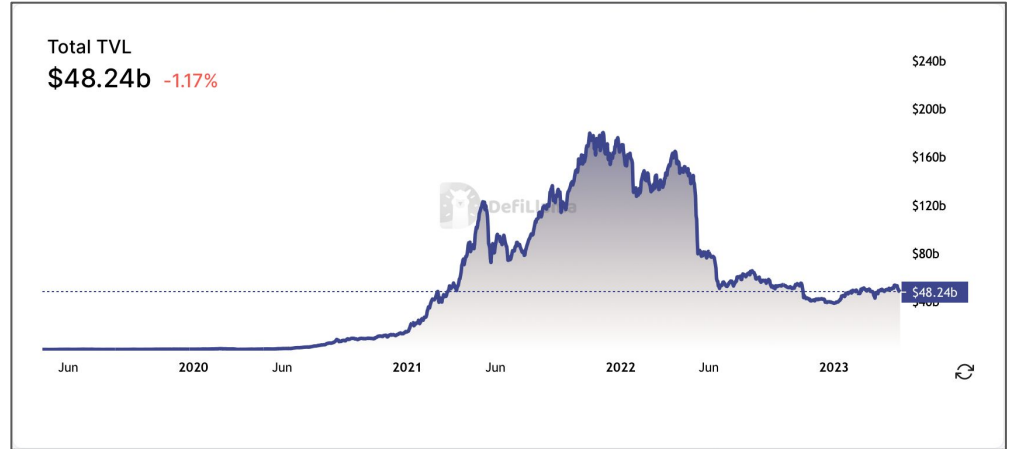
# Scaling Formal Verification to Realistic Code with Applications to DeFi

Mooly Sagiv



# DeFi in one slide

- Economic process completely defined by code
- Fairly complex code
- Examples
  - Lending
  - Exchange
  - Options
  - Auctions
- 50 Billion dollars in the bear market



# Interesting DeFi Bugs 2022/3

- **Euler Finance \$200M** – DonateToReserves() function didn't check for account debt health, allowing for bad debt to accrue and for the collateral to be liquidated at a large discount to the attacker
- **Yearn Finance V1 \$10M** – Misconfiguration of one of the underlying asset addresses in the yUSDT pool allowed an attacker to drain the whole vault
- **Safemoon \$9M** – Upgraded contract didn't use access control for the burn() function. The attacker burned tokens from the Safemoon pool on a DEX, inflated the price and sold tokens into the pool
- **Platypus \$8.5M** – EmergencyWithdraw() didn't check for debt, so the attacker could take max loan for his collateral, and then simply emergency withdraw the collateral
- **Hundred \$7.4M** – "First depositor" bug where the attacker could manipulate the exchange rate and borrow way more than allowed

# Why Formally Verify DeFi?



Code is law



Billions of dollars at stake



Code is typically small/modular



But bugs are hard to find  
**Happens in rare scenarios**



New code is produced frequently



**Maker**  
@MakerDAO

UPDATE ON MULTI-COLLATERAL DAI:  
The code is ready and formally verified. The first time ever  
a major dapp has been formally verified.  
Learn more: [medium.com/makerdao/the-c...](https://medium.com/makerdao/the-c...)  
[#FormalVerification](#) [#DAI](#) [\\$DAI](#) [\\$MKR](#) [#MKR](#)

12:07 AM · Sep 18, 2018



**Lido**  
@LidoFinance

The Lido-on-Ethereum protocol team is doing all it can to  
make sure the protocol upgrade is secure and issue-free,  
including conducting thorough security audits, performing  
formal verification, and extensively testing on Goerli.

9:01 PM · Feb 28, 2023 · **1,951** Views

# Code Security Tools

## ● Testing & Fuzzing

- Easy to use
- Hard to find (logical) corner cases
- which depend on many events

## ● Static Analysis

- False positives & negatives

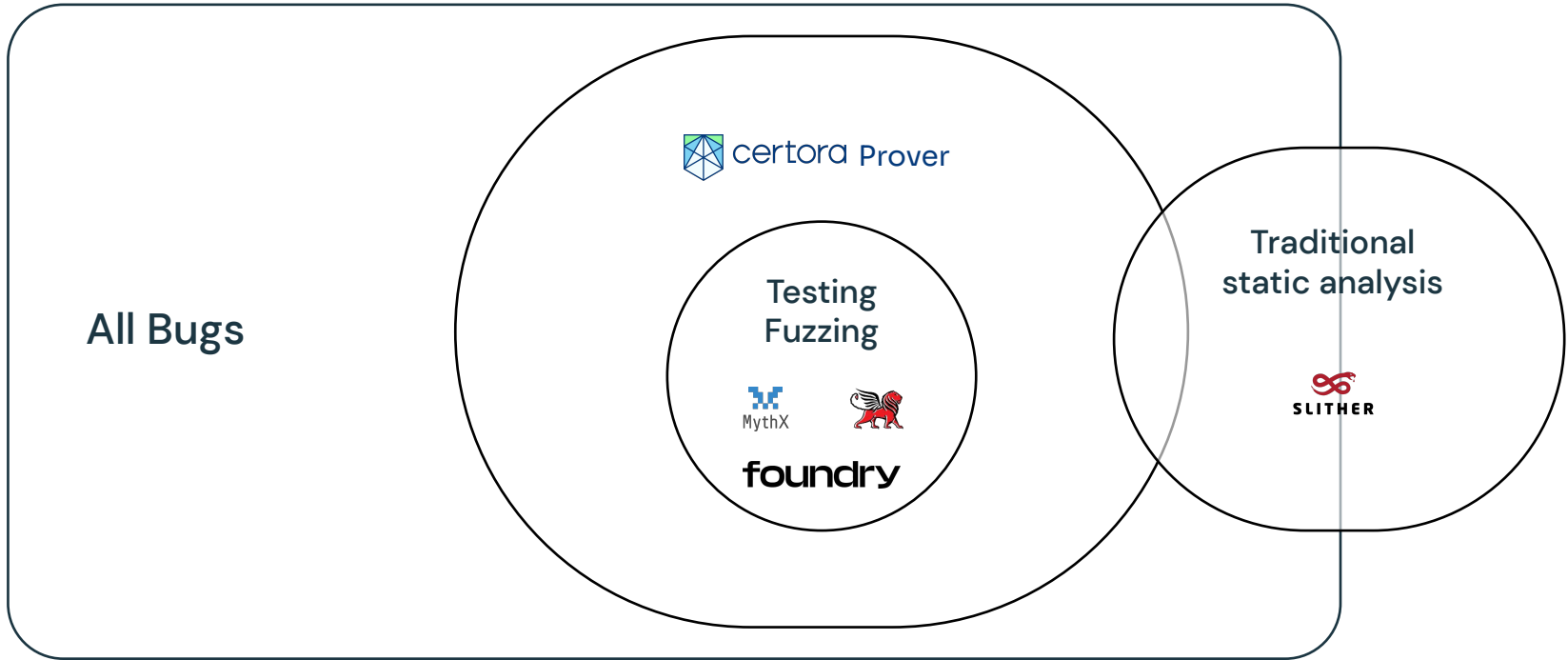
## ● Automatic Formal Verification

- Effective proof and bug finding
  - Start at arbitrary state
- Computationally expensive

## ● Proof Assistants Spec $\Rightarrow$ Code

- Laborious efforts

# Competitive Landscape: Code Security



# Slither In Action



```
uri@MacBook-Pro-7 Bank % slither . --solc solc4.25
Compilation warnings/errors on ./Bank.sol:
./Bank.sol:1:1: Warning: Source file does not specify required compiler version!Consider
contract Bank {
^ (Relevant source part starts here and spans across multiple lines).
./Bank.sol:26:2: Warning: Function state mutability can be restricted to view
    function getfunds(address account) public returns (uint256) {
^ (Relevant source part starts here and spans across multiple lines).
./Bank.sol:31:2: Warning: Function state mutability can be restricted to view
    function ercBalance() public returns (uint256) {
^ (Relevant source part starts here and spans across multiple lines).
./Bank.sol:34:2: Warning: Function state mutability can be restricted to pure
    function init_state() public {}
    ^-----^

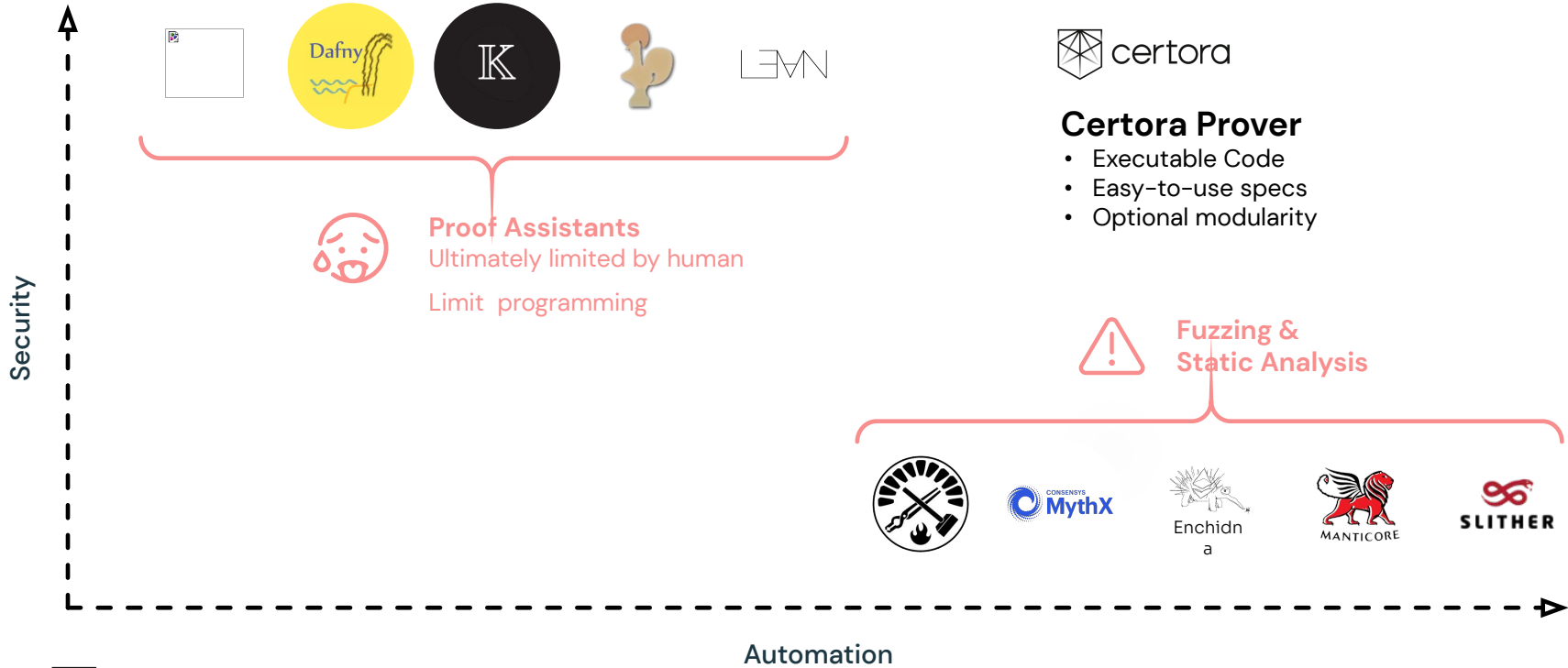
Bank (Bank.sol#1-37) has incorrect ERC20 function interface:Bank.transfer(address,uint256
Reference: https://github.com/crytic/slither/wiki/Detector-Documentation#incorrect-erc20-

solc-0.4.25 is not recommended for deployment
Reference: https://github.com/crytic/slither/wiki/Detector-Documentation#incorrect-versio

Function Bank.init_state() (Bank.sol#34) is not in mixedCase
Reference: https://github.com/crytic/slither/wiki/Detector-Documentation#conformance-to-s

deposit(uint256) should be declared external:
- Bank.deposit(uint256) (Bank.sol#4-6)
transfer(address,uint256) should be declared external:
- Bank.transfer(address,uint256) (Bank.sol#8-12)
withdraw() should be declared external:
- Bank.withdraw() (Bank.sol#14-18)
withdraw(uint256) should be declared external:
- Bank.withdraw(uint256) (Bank.sol#20-24)
getfunds(address) should be declared external:
- Bank.getfunds(address) (Bank.sol#26-28)
ercBalance() should be declared external:
- Bank.ercBalance() (Bank.sol#31-33)
```

# State Of The Art In Code Quality Tools





# The Certora's Code Security Solution

Technology for checking  
bytecode for logical errors

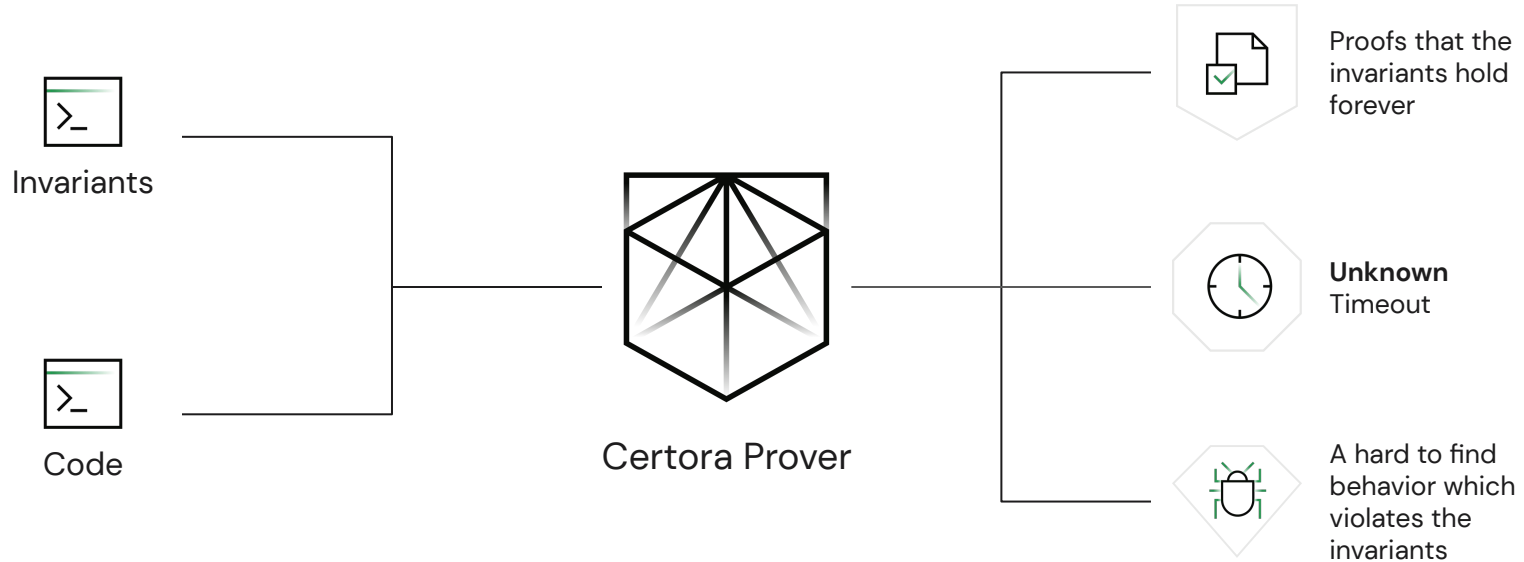
- The Certora Prover:  
Automatic formal verification for  
bytecode programs
- Gambit: Simplifies CVL writing
- Foresight: Monitoring CVL properties
  - Utilize Certora Prover
  - Scale to all scenarios

CVL a declarative language for  
expressing what (not how)  
the contract should do

- Application specific

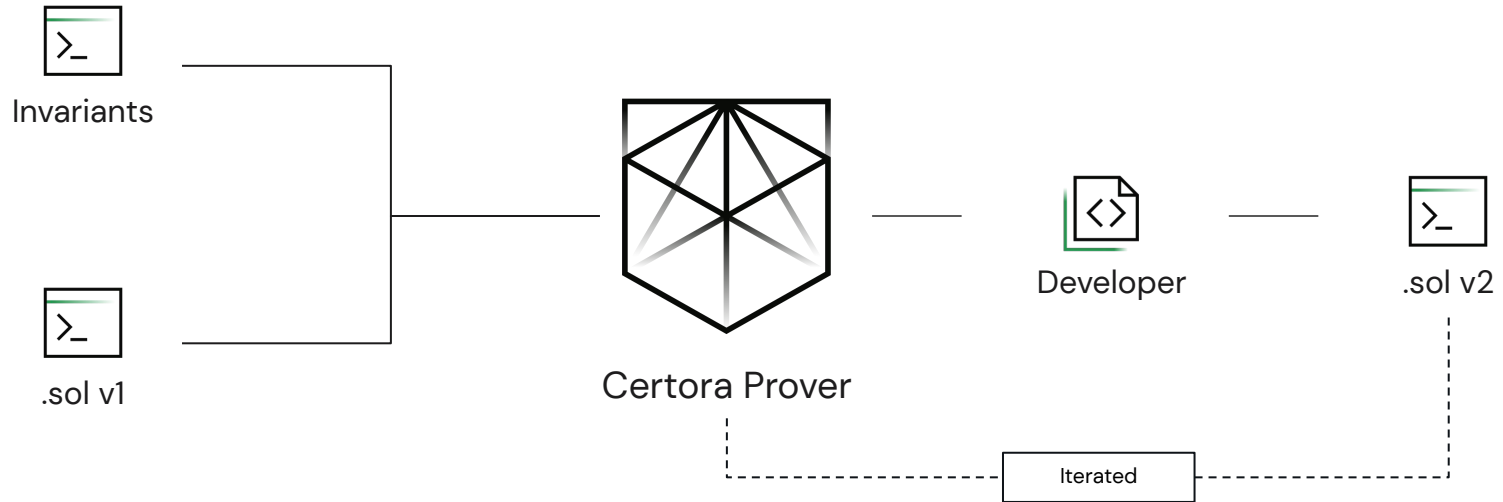
# The Certora Prover:

## Automatic formal verification

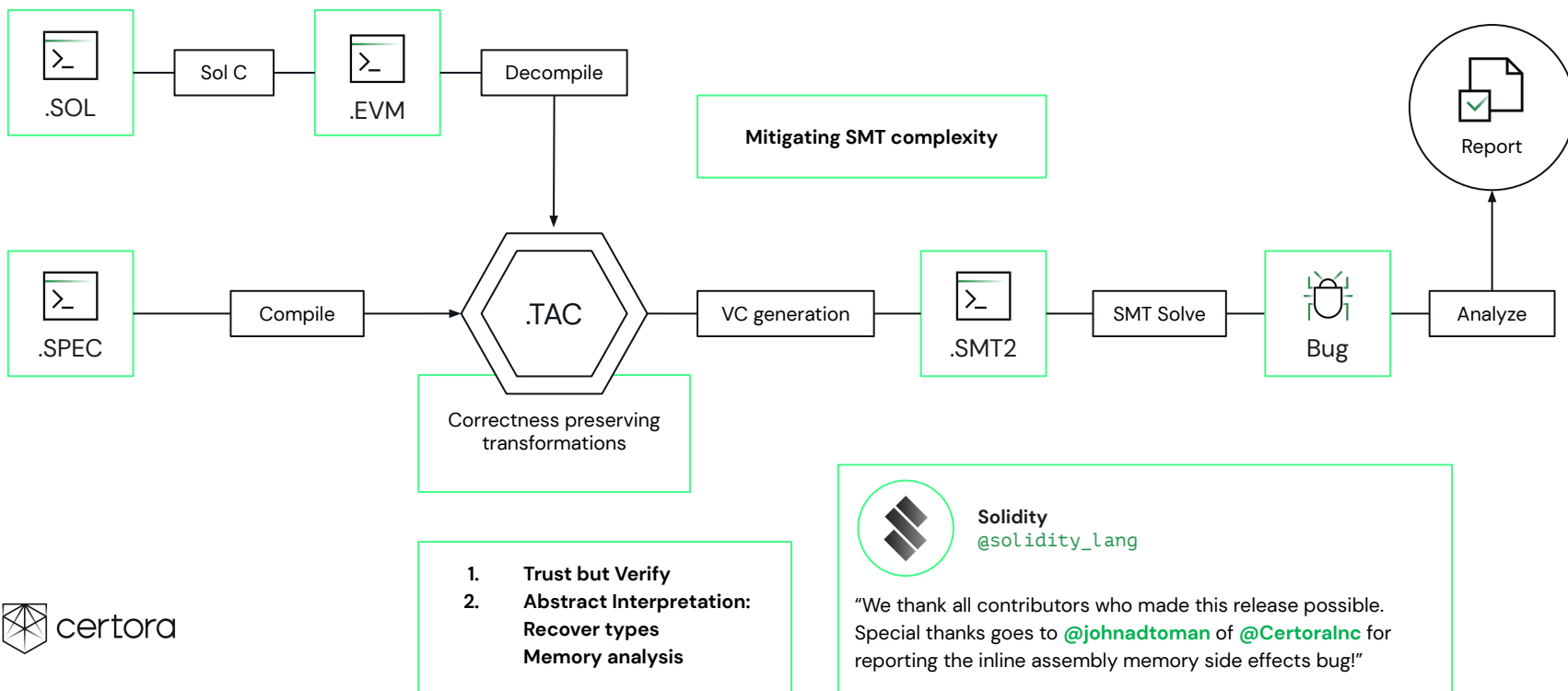


# CI Integration

## Verification driven development



# Certora Prover Architecture



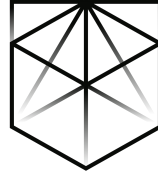
# Simple Example

## Money transfer

< >

### CODE

```
transfer (address from, address to, uint256
amount) {
  require (balances[from] >= amount);
  balancesFrom = balances[from] - amount;
  balancesTo = balances[to] + amount;
  balances[from] = balancesFrom;
  balances[to] = balancesTo;
}
```



Certora  
Prover

< >

### TEST

```
From = "Alice"
To = "Alice"
Amount = 18
old.balances(Alice) = 20
new.balances(Alice) = 38
```



< >

### INVARIANT

```
total =  $\sum_{a: \text{address}} \text{balances}[a]$ 
```



certora

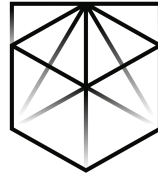
# Simple Example

## Money transfer

< >

### CODE

```
transfer (address from, address to, uint256
amount) {
  require (balances[from] ≥ amount);
  balancesTo := balances[from] :=
balances[from]- amount;
balances[to] := balances[to] + amount;
}
```



Certora  
Prover

< >

### PROOF

```
 $\Sigma$  a:address old.balances[a]
 $\Sigma$  a:address new.balances[a]
```



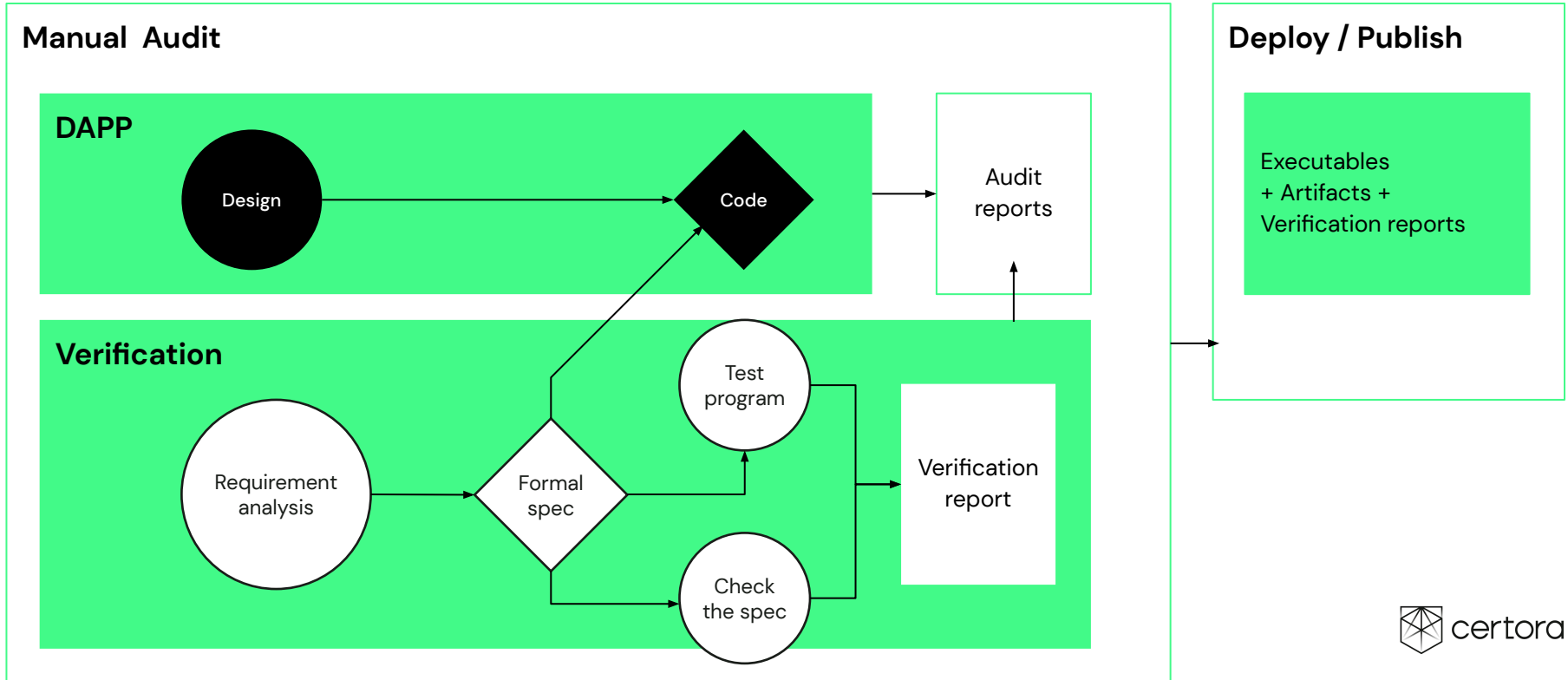
< >

### INVARIANT

```
total =  $\Sigma$  a: address balances[a]
```



# Where Does FV Fit In The Development Cycle







# Automatic Formal Verification

## Finds Catastrophic Failures In Complex Code

### Solvency

- If everybody runs to the bank  
Bank still fulfills all commitments
- Users' money cannot  
be locked or lost

### Bugs prevented by the Certora-Prover **missed in manual audits** by top

 SushiSwap	\$807M	 AAVE	\$6.5B	 Compound	\$2.7B	 Balancer	\$1.18B
Strategy	2	V3	1	Comet	5	V2	2
Trident	5	V2	2	V2	5		
KashiPair	3						
DutchAuction	1						



# Automatic Formal Verification

1. Good Formal Specifications are hard to find
  - Complete specifications is impossible
  - Specs. which are good for the solver
  - Generic can get some errors
2. Bridging the gap between high level specifications and low-level code
3. Understanding the verifier results
  - Diagnosability
  - Correctness of spec
4. Code Complexity
  - Modular != Realistic
  - Nonlinear
  - Intercontract
  - Memory & Storage
  - Indirect calls
  - Dynamic loading
  - Unbounded entities
  - Assembly code
5. Mitigating SMT complexity
  - Splitting
  - Over-approximation and Axiomatisation
  - Learning lemmas
  - Slicing

Good Specifications are hard to find

# Solvency: Everybody can get the money in some way

- For every owner  $o$ :
  - For every asset  $a$  deposited by  $o$ :
    - For every reachable state  $s$  in which  $a$  was not withdrawn by  $o$  yet:
      - There exists a scenario starting from  $s$  in  $o$  can withdraw  $a$

Weaker properties are checked

1. The system has sufficient assets to cover all holding
  - $\text{sum deposits} \geq \text{sum possible withdrawals}$  OR
  - $\text{current holdings} \geq \text{sum obligations}$
2. Under certain conditions the owner can withdraw

# A Four-Year Old Fundamental Bug Detected By Developer Using Formal Verification

- DAI is a stable coin launched by MakerDAO in 2019
- 6.5B\$ market cap backed by **~10B\$** collateral  
May 2022



Kurt Barry  
[@Kurt\\_M\\_Barry](#)

“Want to read about how we discovered that the foundational invariant of the Maker protocol was not, in fact, an invariant using [@CertoraInc](#) tech? Well, today you are in luck:



hackmd.io  
When Invariants Aren't: DAI's Certora Surprise - H...  
# When Invariants Aren't: DAI's Certora Surprise  
Authors: [Kurt Barry](https://twitter.com/Kurt\_M\_B

# A Four-Year Old Fundamental Bug

- **Bug**  
init function can change the rate of anilk with an Art greater than zero, breaking the FEOd

$$\text{Vat.debt} = \text{Vat.vicc} + \sum_i \text{Vat.ilks}[i].\text{Art} \cdot \text{Vat.ilks}[i].\text{rate}$$

< >

```
function init (bytes32 ilk) external auth {
    require(ilks[ilk].rate == 0,
        "Vat/ilk-already-init");
    ilks[ilk].rate = 10 ** 27;
    emit Init(ilk);
}
```

# The Critical Burn Bug Prevented

< > [SushiSwap Trident](#)



## CODE

```
function burnSingle(address tokenOut, uint256 liquidity, address recipient)
    public lock    returns (uint256 amountOut) {
    (uint256 _reserve0, uint256 _reserve1) = _getReserves();
    (uint256 balance0, uint256 balance1) = _getBalances();
    uint256 _totalSupply = totalSupply();

    /* Bug: the amounts computed should be according to the reserve,
    otherwise one can swap for all of the other tokens.
    This bug violates the integrity of totalSupply property */

    //uint256 amount0 = (liquidity * balance0 ) / _totalSupply;
    //uint256 amount1 = (liquidity * balance1 ) / _totalSupply;

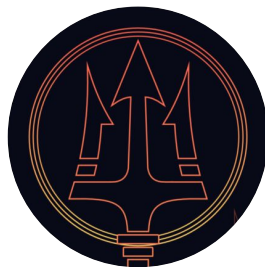
    uint256 amount0 = (liquidity * _reserve0 ) / _totalSupply;
    uint256 amount1 = (liquidity * _reserve1 ) / _totalSupply;
```

# Certora Prover: Searches For Catastrophic Failures In Complex Code

—Token A → 0 ↔ Token B → 0—



Bob



**TRIDENT**

Token A = 400  
Token B = 0

Alice burns her holdings and gets 200 token B



Alice

# CERTORA PROVER: SEARCHES FOR CATASTROPHIC FAILURES IN COMPLEX CODE



Sushi Trident |

2000 lines of Solidity code |

24,547 lines of EVM code |

∞ Behaviors

~~Token A > 0 ↔ Token B > 0~~



BO  
B



**TRIDENT**

Token A = 400  
Token B = 0

Alice burns her holdings and gets 200 token B

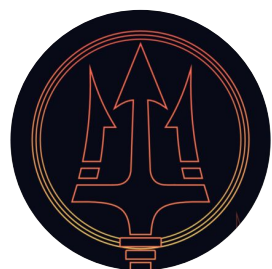


ALICE



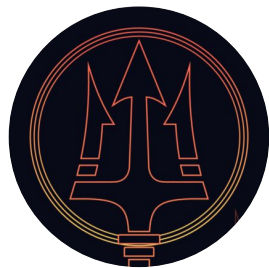
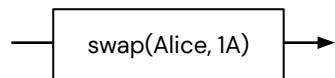
# Certora Prover:

## Searches For Catastrophic Failures In Complex Code



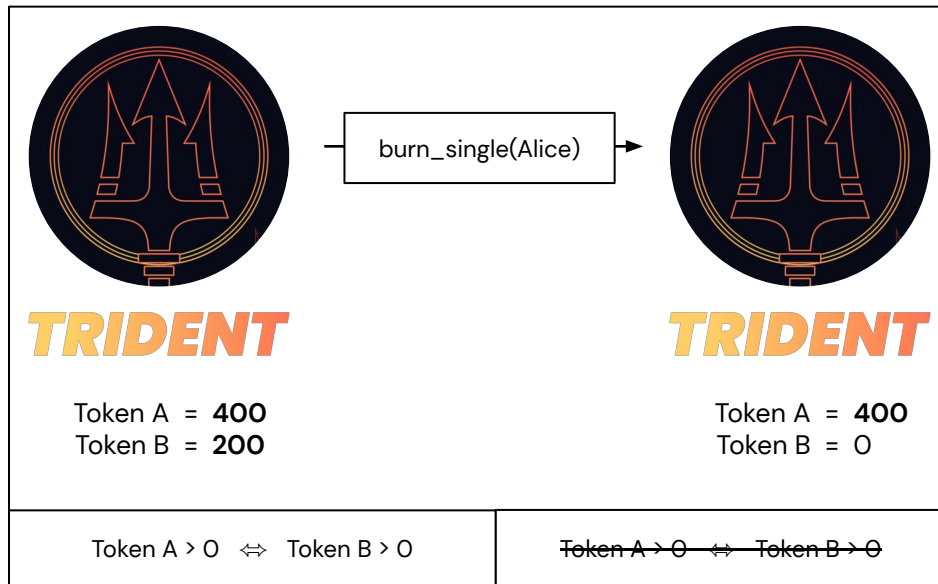
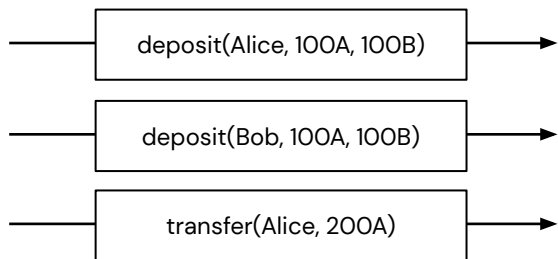
**TRIDENT**

Token A = 0  
Token B = 0



**TRIDENT**

Token A = 1  
Token B = 0

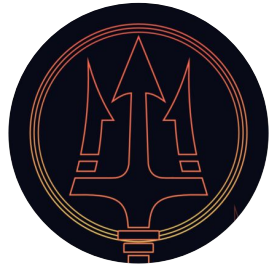


# CERTORA PROVER: SEARCHES FOR CATASTROPHIC FAILURES IN COMPLEX CODE



Token A > 0 ⇔ Token B > 0

~~Token A > 0 ⇔ Token B > 0~~



**TRIDENT**

Token A = 0  
Token B = 0

deposit(Alice, 100A, 100B) →

deposit(Bob, 100A, 100B) →

transfer(Alice, 200A) →



**TRIDENT**

swap(Alice, 1A) →

Token A = 1  
Token B = 0



# Bridging the gap between high level spec and low level bytecode

# ERC20

< >

## CODE

```
uint totalSupply
mapping(address => uint) balanceOf
Rule: sum_ x in address. balanceOf[x] == totalSupply
In spec: G == totalSupply
Hook write balanceOf[key address x] old_value new_value {
G = G-old_value+new_value
}
```

# ERC20

< >

## CODE

```
ghost sumAllFunds() returns mathint {
  init_state axiom sumAllFunds()==0;
}
hook Sstore funds[KEY address a] uint256 balance
// the old value ↓ already there
(uint256 old_balance) STORAGE {
  havoc sumAllFunds assuming sumAllFunds@new() == sumAllFunds@old() +
    balance - old_balance;
}
```

< >

## CODE

```
contract Bank {
  mapping (address => uint256) private funds;
  uint256 totalFunds;
```

```
ghost sumAllFunds() returns mathint {
    init_state axiom sumAllFunds()==0;
}
```

```
hook Sstore funds[KEY address a] uint256 balance
// the old value is already there
(uint256 old_balance) STORAGE {
    havoc sumAllFunds assuming sumAllFunds@new() == sumAllFunds@old() +
        balance - old_balance;
}
```

```
contract Bank {
    mapping (address => uint256) private funds;
    uint256 totalFunds;
```

# Digesting the Prover's results

What happens when the tool finds a counterexample to induction?



# Overview of counterexample

```
invariant integrityOfTotalSupply()  
(totalSupply() == 0 <=> getReserve0() == 0) &&  
(totalSupply() == 0 <=> getReserve1() == 0)
```

The screenshot displays the CERTORA tool interface for a project named 'ConstantProductPool'. The main window shows a 'Rules' list with a table of execution steps. A call trace window is open, showing a sequence of operations from 'Storage State' to 'assert invariant in post-state'. A 'Variables' window on the right lists various state variables and their values. Three callouts with arrows point to specific elements: 'Detailed trace' points to the 'integrityOfTotalSupply\_preserve' rule, 'Violated induction step' points to the 'burnSingle' rule, and 'List of values' points to the 'Variables' window.

Status	Name	Time
>	noDecreaseByOther	14s
	envFreeFuncsStaticCheck	0s
	sumFunds	8s
	balanceGreaterThanReserve	14s
	monotonicityOfMint	15s
	integrityOfTotalSupply	21s
>	integrityOfTotalSupply_preserve	15s
●	approve(address,uint256)	0s
●	increaseAllowance(address,uint256)	0s
●	mint(address)	2s
●	transfer(address,uint256)	0s
●	transferFrom(address,address,uint256)	0s
●	burnSingle(address,uint256,address)	15s
●	invariant violated in post-state	15s
●	swap(address,address)	4s
●	decreaseAllowance(address,uint256)	0s
●	integrityOfTotalSupply_instate	0s
●	integrityOfTotalSupply_skipped_preserve_token0	0s
●	integrityOfTotalSupply_skipped_preserve_totalSupply	0s
●	integrityOfTotalSupply_skipped_preserve_getReserve10	0s
●	integrityOfTotalSupply_skipped_preserve_token10	0s

**Call Trace**

- > Storage State
- multi contract setup
- rule parameters setup
- contract address vars initialized
- last storage initialize
- assumptions about extcodesize
- assumptions about contracts' addresses
- assumptions about starting balances
- assumptions about static addresses
- assumptions about uniqueness of contracts' addresses
- record starting nonces
- cloned contracts have no balances
- Linked immutable setup
- > Preserved block start
- > assume invariant in pre-state
- > check effects of step taken by one of the functions
- > assert invariant in post-state

**Variables**

Name	Value
Rule Parameters	
invariantF	burnSingle(address,uint256,address)
invariantCallData	e
e	"struct" e
Local Variables	
ConstantProductPool	0xf
DummyERC20A	0xf1c
DummyERC20B	0xf1f
e	initialized to unknown
e.block.coinbase	0xf1e
e.block.difficulty	8
e.block.gaslimit	4
e.block.number	11
e.block.timestamp	16
e.msg.address	7
e.msg.data	bytemap initialized but unknown
e.msg.sender	0x2712
e.msg.sig	0x9
e.msg.value	0
ecrecover	0xf1e1680
invariantCallData	bytemap initialized but unknown
invariantF.isFallback	false
invariantF.isPayable	false
invariantF.isPure	false
invariantF.isView	false
invariantF.numberOfArguments	3
invariantF.selector	0x72921c90

Detailed trace:

- Pre-state
- Assumption
- Induction step
- Postcondition check

Violated induction step

List of values



# Step 1: Understand violation

1. Violated assertion

2. How did this become zero?



```
invariant integrityOfTotalSupply()  
(totalSupply() == 0 <=> getReserve0() == 0) &&  
(totalSupply() == 0 <=> getReserve1() == 0)
```

```
▼ assume invariant in pre-state  
> ConstantProductPool.totalSupply()  
0x143e  
> ConstantProductPool.getReserve0()  
13  
> ConstantProductPool.totalSupply()  
0x143e  
> ConstantProductPool.getReserve1()  
14  
> totalSupply() == 0 <=> getReserve0() == 0 && totalSupply() == 0 <=> getReserve1() == 0  
true  
> check effects of step taken by one of the functions  
▼ assert invariant in post-state  
> ConstantProductPool.totalSupply()  
0x1439  
> ConstantProductPool.getReserve0()  
0x34a2  
> ConstantProductPool.totalSupply()  
0x1439  
> ConstantProductPool.getReserve1()  
0  
> totalSupply() == 0 <=> getReserve0() == 0 && totalSupply() == 0 <=> getReserve1() == 0  
false  
> Storage State
```

# Step 2: Understand the change

1. Burning 5 out of 0x143e tokens for only token1

2. How can one get all the reserve?



```
invariant integrityOfTotalSupply()  
(totalSupply() == 0 <=> getReserve0() == 0) &&  
(totalSupply() == 0 <=> getReserve1() == 0)
```

check effects of step taken by one

ConstantProductPool.burnSin

14

(internal) ConstantProductPool.burnSingle(tokenOut=0xffc liquidity=5, recipient=0xc)

14

Load from ConstantProductPool.locked: 1

Store at ConstantProductPool.locked: 2

(internal) ConstantProductPool.\_getReserves()

(13, 14)

(internal) ConstantProductPool.\_getBalances()

(0x34a2, 14)

(internal) ConstantProductPool.totalSupply()

0x143e

(internal) ConstantProductPool.\_burn(account=0xc, amount=5)

Load from ConstantProductPool.token0: 0xffc

(internal) ConstantProductPool.\_getAmountOut(amountIn=13, reserveAmountIn=0, reserveAmountOut=)

14

Storage State

liquidity=5

0x143e

reserveAmountIn=0

# Step 3: Understand pre-state and code

1. Token0 balance of the system >> reserve0

2. Amount out is computed in terms of balance  
But swapping token0 to token1 is in terms of reserve

ConstantProductPool.sol x

```
75
76 // Burns LP tokens and swaps one of the output tokens for another
// ser receives amountOut in tokenOut
function burnSingle(address tokenOut, uint256 liquidity, address recipient)
public
lock
returns (uint256 amountOut)
{
    (uint256 _reserve0, uint256 _reserve1) = _getReserves();
    (uint256 balance0, uint256 balance1) = _getBalances();
    uint256 _totalSupply = totalSupply();

    uint256 amount0 = (liquidity * balance0) / _totalSupply;
    uint256 amount1 = (liquidity * balance1) / _totalSupply;

    _burn( recipient, liquidity);
    if (tokenOut == token0) {
        amount1 += _getAmountOut(
            amount0,
            _reserve0 - amount0,
            _reserve1 - amount1
        );
    }
}
```

storage state

```
ConstantProductPool
  _balances[0x0]: 1000
  _balances[0xc]: 5
  _balances[0x2712]: 1
  _totalSupply: 0x143e
  locked: 1
  reserve0: 13
  reserve1: 14
  token0: 0xffc
  token1: 0xffff
```

DummyERC20A

b[0xf]: 0x34a2



What happens when the tool successfully verifies the code?

# Tautological rule example – Notional



**Notional**  
@NotionalFinance

The white hat who reported the bug will receive \$1 million USD and a 100,000 NOTE bonus for their efforts and our bounty program will continue.

# Tautological rule example – Notional

```
// WRONG INVARIANT
assert 0 <= i && i < 9 &&
    getBitmapCurrency(account) != 0 &&
    (
        // When a bitmap is enabled it can only have currency masks
        // in the active currencies bytes
        (hasCurrencyMask(account, i) && getActiveUnmasked(account, i) == 0) ||
        getActiveMasked(account, i) == 0
    ) => getActiveUnmasked(account, i) != getBitmapCurrency(account)
```

An asset cannot be both **bitmap** and **active**

# Tautological rule example – Notional

```
// WRONG INVARIANT
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An asset cannot be both **bitmap** and **active**



# Tautological rule example – Notional

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        getBitmapCurrency(account) != 0 &&
        // When a bitmap is enabled it can only have currency masks
        // in the active currencies bytes
        (hasCurrencyMask(account, i) && getActiveUnmasked(account, i) == 0) ||
        getActiveMasked(account, i) == 0
    ) => getActiveUnmasked(account, i) != getBitmapCurrency(account)
```

If the bitmap currency is not zero, and the active currency is zero, then the bitmap and active currencies are different

# Tautological rule example – Notional

```
// WRONG INVARIANT
assert 0 <= i && i < 9 &&
    getBitmapCurrency(account) != 0 &&
    (
        // When a bitmap is enabled it can only have currency masks
        // in the active currencies bytes
        (hasCurrencyMask(account, i) && getActiveUnmasked(account, i) == 0) ||
        getActiveMasked(account, i) == 0
    ) => getActiveUnmasked(account, i) != getBitmapCurrency(account)
```

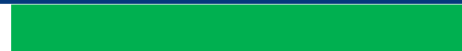
Same tautological statement

00000000000000000000

Masked



Unmasked



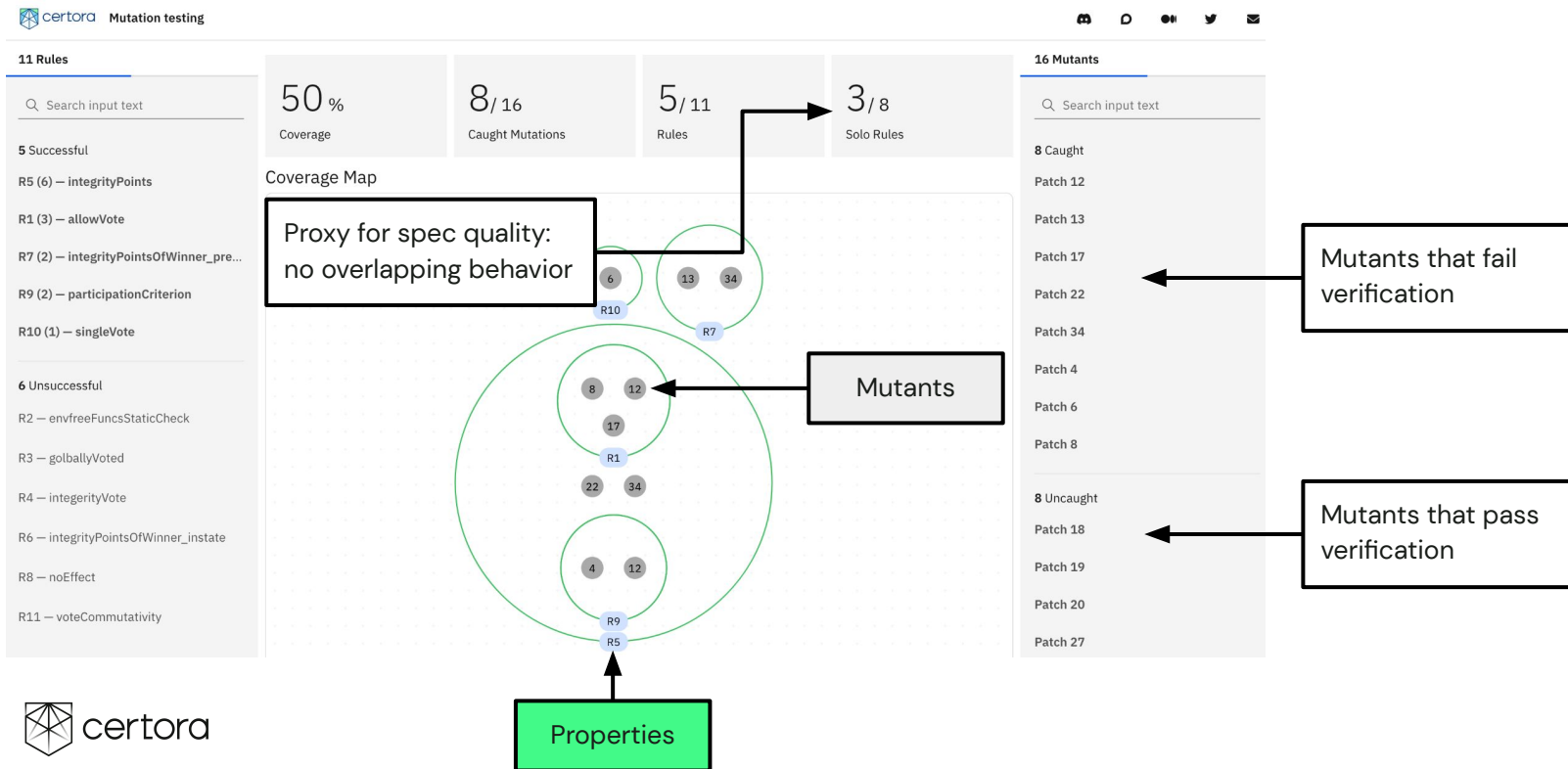
# Less is more

< > The simpler rule catches the bug

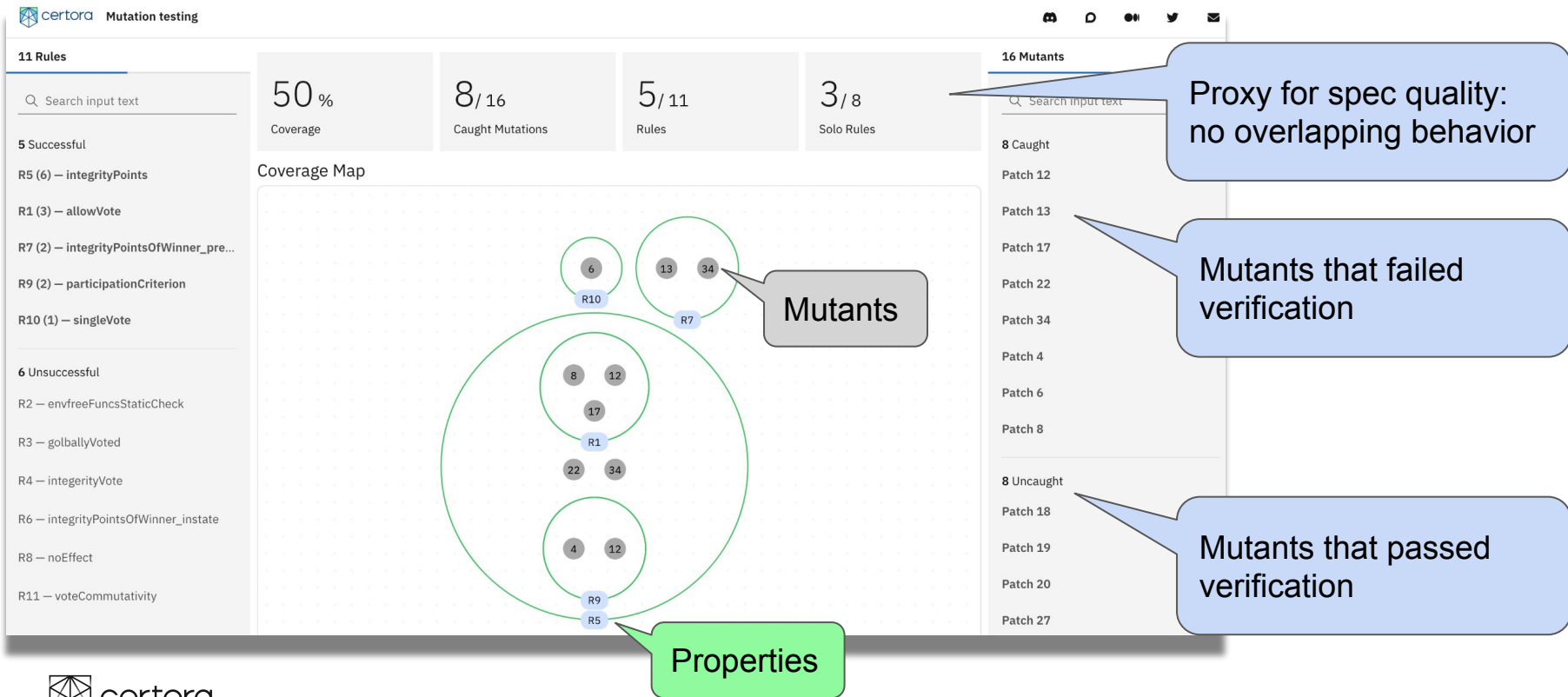
## CODE

```
invariant bitmapCurrencyIsNotDuplicatedInActiveCurrencies(  
  address account, uint144 j  
)  
  0 <= i && i < 9  
  && getActiveUnmasked (account, i) != 0 && hasCurrencyMask (account, i)  
  => getActiveUnmasked (account, i) !=  
  getBitmapCurrency (account)
```

# Mutating Testing for Improving Spec(Chandra Nandi)



# Gambit: Mutating Testing for Improving Spec



# UNSAT Core

- For Unsat formulas SMT solver generates a minimal Unsat subset of clauses
- Generalizes tautology and vacuity checking
- Utilized to check specs
- Low level code is a challenge

# UNSAT Cores – Mapping CVL → TAC

## CVL

```
rule tautology(uint256 fundId, method f) {
    address manager = getCurrentManager(fundId);
    address other;
    require other != manager;
    env e;
    calldataarg args;
    f(e,args);
    address newManager = getCurrentManager(fundId);
    assert ( newManager!= other
            || newManager != manager);
}
```

## TAC

```
manager800 = R32 (result of getCurrentManager)
tacTmp809 = other807
tacTmp810 = R32
B55 = !(tacTmp809==tacTmp810)
assume B55
.....
::Invoke f args :3::
newManager826 = R49 (result of getCurrentManager)
tacTmp834 = R49
tacTmp835 = other807
tacTmp833 = !(tacTmp834==tacTmp835)
tacTmp837 = R49
tacTmp838 = R32
tacTmp836 = !(tacTmp837==tacTmp838)
certoraAssert_1 = tacTmp833||tacTmp836
assert certoraAssert_1
```

# UNSAT Cores – Mapping CVL → TAC

## CVL

```
rule tautology(uint256 fundId, method f) {  
  address manager = getCurrentManager(fundId);  
  address other;  
  require other != manager;  
  env e;  
  calldataarg args;  
  f(e, args);  
  address newManager = getCurrentManager(fundId);  
  assert ( newManager != other  
    || newManager != manager);  
}
```

## TAC

```
manager800 = R32 (result of getCurrentManager)  
tacTmp809 = other807  
tacTmp810 = R32  
B55 = !(tacTmp809==tacTmp810)  
assume B55  
.....  
:Invoke f args :3::  
newManager826 = R49 (result of getCurrentManager)  
tacTmp834 = R49  
tacTmp835 = other807  
tacTmp833 = !(tacTmp834==tacTmp835)  
tacTmp837 = R49  
tacTmp838 = R32  
tacTmp836 = !(tacTmp837==tacTmp838)  
certoraAssert_1 = tacTmp833||tacTmp836  
assert certoraAssert_1
```



# UNSAT Cores – Mapping TAC → SMT

## TAC

```
manager800 = R32 (result of getCurrentManager)
tacTmp809 = other807
tacTmp810 = R32
B55 = !(tacTmp809==tacTmp810)
assume B55
.....
::Invoke f args :3::
newManager826 = R49 (result of getCurrentManager)
tacTmp834 = R49
tacTmp835 = other807
tacTmp833 = !(tacTmp834==tacTmp835)
tacTmp837 = R49
tacTmp838 = R32
tacTmp836 = !(tacTmp837==tacTmp838)
certoraAssert_1 = tacTmp833|tacTmp836
assert certoraAssert_1
```

## SMT

```
(set-logic QF_UFDTLIA)
.....
.....
(assert ... (= manager800 R32) ...)
(assert ... (= tacTmp809 = other807) ...)
(assert ... (= tacTmp810 = R32) ...)
(assert ... (= B55 (not (= tacTmp809 tacTmp810) ... )
(assert ... B55 ...))
.....
(assert ...encoding of Invoke f ...)
(assert ... (= newManager826 R49) ...)
(assert ... (= tacTmp834 R49) ...)
(assert ... (= tacTmp835 other807) ...)
(assert ... (= tacTmp833 (not (= tacTmp834 tacTmp835))) ...)
(assert ... (= tacTmp837 = R49) ...)
(assert ... (= tacTmp838 = R32) ...)
(assert ... (= tacTmp836 (not (= tacTmp837 tacTmp838))) ...)
(assert ... (= certoraAssert_1 (or tacTmp833 tacTmp836)) ...)
(assert ... certoraAssert_1 )
.....
(check-sat)
(get-unsat-core)
```

# UNSAT Cores – Mapping TAC → SMT

## TAC

```
manager800 = R32 (result of getCurrentManager)
tacTmp809 = other807
tacTmp810 = R32
B55 = !(tacTmp809==tacTmp810)
assume B55
.....
::Invoke f args :3::
newManager826 = R49 (result of getCurrentManager)
tacTmp834 = R49
tacTmp835 = other807
tacTmp833 = !(tacTmp834==tacTmp835)
tacTmp837 = R49
tacTmp838 = R32
tacTmp836 = !(tacTmp837==tacTmp838)
certoraAssert_1 = tacTmp833||tacTmp836
assert certoraAssert_1
```

## SMT

```
(set-logic QF_UFDTLIA)
.....
.....
(assert ... (= manager800 R32) ...)
(assert ... (= tacTmp809 = other807) ...)
(assert ... (= tacTmp810 = R32) ...)
(assert ... (= B55 (not (= tacTmp809 tacTmp810)) ...)
(assert ... B55 ...)
.....
(assert ...encoding of Invoke f ...)
(assert ... (= newManager826 R49) ...)
(assert ... (= tacTmp834 R49) ...)
(assert ... (= tacTmp835 other807) ...)
(assert ... (= tacTmp833 (not (= tacTmp834 tacTmp835))) ...)
(assert ... (= tacTmp837 = R49) ...)
(assert ... (= tacTmp838 = R32) ...)
(assert ... (= tacTmp836 (not (= tacTmp837 tacTmp838))) ...)
(assert ... (= certoraAssert_1 (or tacTmp833 tacTmp836)) ...)
(assert ... certoraAssert_1 )
.....
(check-sat)
(get-unsat-core)
```

# UNSAT Cores – SMT Solving

## SMT

```
(set-logic QF_UFDTLIA)
.....
.....
(assert ... (= manager800 R32) ...)
(assert ... (= tacTmp809 = other807) ...)
(assert ... (= tacTmp810 = R32) ...)
(assert ... (= B55 (not (= tacTmp809 tacTmp810) ...) ...)
(assert ... B55 ...)
.....
(assert ...encoding of Invoke f ...)
(assert ... (= newManager826 R49) ...)
(assert ... (= tacTmp834 R49) ...)
(assert ... (= tacTmp835 other807) ...)
(assert ... (= tacTmp833 (not (= tacTmp834 tacTmp835))) ...)
(assert ... (= tacTmp837 = R49) ...)
(assert ... (= tacTmp838 = R32) ...)
(assert ... (= tacTmp836 (not (= tacTmp837 tacTmp838))) ...)
(assert ... (= certoraAssert_1 (or tacTmp833 tacTmp836)) ...)
(assert ... certoraAssert_1 ...)
.....
(check-sat)
(get-unsat-core)
```

# UNSAT Cores – SMT Solving

## SMT

```
(set-logic QF_UFDTLIA)
.....
.....
(assert ... (= manager800 R32) ...)
(assert ... (= tacTmp809 = other807) ...)
(assert ... (= tacTmp810 = R32) ...)
(assert ... (= B55 (not (= tacTmp809 tacTmp810) ...)) ...)
(assert ... B55 ...)
.....
(assert ...encoding of Invoke f ...)
(assert ... (= newManager826 R49) ...)
(assert ... (= tacTmp834 R49) ...)
(assert ... (= tacTmp835 other807) ...)
(assert ... (= tacTmp833 (not (= tacTmp834 tacTmp835))) ...)
(assert ... (= tacTmp837 = R49) ...)
(assert ... (= tacTmp838 = R32) ...)
(assert ... (= tacTmp836 (not (= tacTmp837 tacTmp838))) ...)
(assert ... (= certoraAssert_1 (or tacTmp833 tacTmp836)) ...)
(assert ... certoraAssert_1 ...)
.....
(check-sat)
(get-unsat-core)
```

**UNSAT**

# UNSAT Cores – SMT Solving

## SMT

```
(set-logic QF_UFDTLIA)
.....
.....
(assert ... (= manager800 R32) ...)
(assert ... (= tacTmp809 = other807) ...)
(assert ... (= tacTmp810 = R32) ...)
(assert ... (= B55 (not (= tacTmp809 tacTmp810) ...)) ...)
(assert ... B55 ...)
.....
(assert ...encoding of Invoke f ...)
(assert ... (= newManager826 R49) ...)
(assert ... (= tacTmp834 R49) ...)
(assert ... (= tacTmp835 other807) ...)
(assert ... (= tacTmp833 (not (= tacTmp834 tacTmp835))) ...)
(assert ... (= tacTmp837 = R49) ...)
(assert ... (= tacTmp838 = R32) ...)
(assert ... (= tacTmp836 (not (= tacTmp837 tacTmp838))) ...)
(assert ... (= certoraAssert_1 (or tacTmp833 tacTmp836)) ...)
(assert ... certoraAssert_1 ...)
.....
(check-sat)
(get-unsat-core)
```

**UNSAT CORE**

# UNSAT Cores – BackMapping CVL ← TAC ← SMT

## CVL

```
rule tautology(uint256 fundId, method f) {  
  address manager = getCurrentManager(fundId);  
  address other;  
  require other != manager;  
  env e;  
  calldataarg args;  
  f(e,args);  
  address newManager = getCurrentManager(fundId);  
  assert ( newManager!= other  
          || newManager != manager);  
}
```

## SMT

```
(set-logic QF_UFDTLIA)  
.....  
(assert ... (= manager800 R32) ...)  
(assert ... (= tacTmp809 = other807) ...)  
(assert ... (= tacTmp810 = R32) ...)  
(assert ... (= B55 (not (= tacTmp809 tacTmp810) ...)  
(assert ... B55 ...)  
.....  
(assert ...encoding of Invoke f ...)  
(assert ... (= newManager826 R49) ...)  
(assert ... (= tacTmp834 R49) ...)  
(assert ... (= tacTmp835 other807) ...)  
(assert ... (= tacTmp833 (not (= tacTmp834 tacTmp835))) ...)  
(assert ... (= tacTmp837 = R49) ...)  
(assert ... (= tacTmp838 = R32) ...)  
(assert ... (= tacTmp836 (not (= tacTmp837 tacTmp838))) ...)  
(assert ... (= certoraAssert_1 (or tacTmp833 tacTmp836)) ...)  
(assert ... certoraAssert_1 ...)  
.....  
(check-sat)  
(get-unsat-core)
```

**UNSAT CORE**

# UNSAT Cores – Vacuous Spec

## CVL

```
rule tautology(uint256 fundId, method f) {  
    address manager = getCurrentManager(fundId);  
    address other;  
    require other != manager;  
    env e;  
    calldataarg args;  
    f(e,args);  
    address newManager = getCurrentManager(fundId);  
    assert ( newManager!= other  
            || newManager != manager);  
}
```

# UNSAT Cores – Vacuous Spec

## CVL

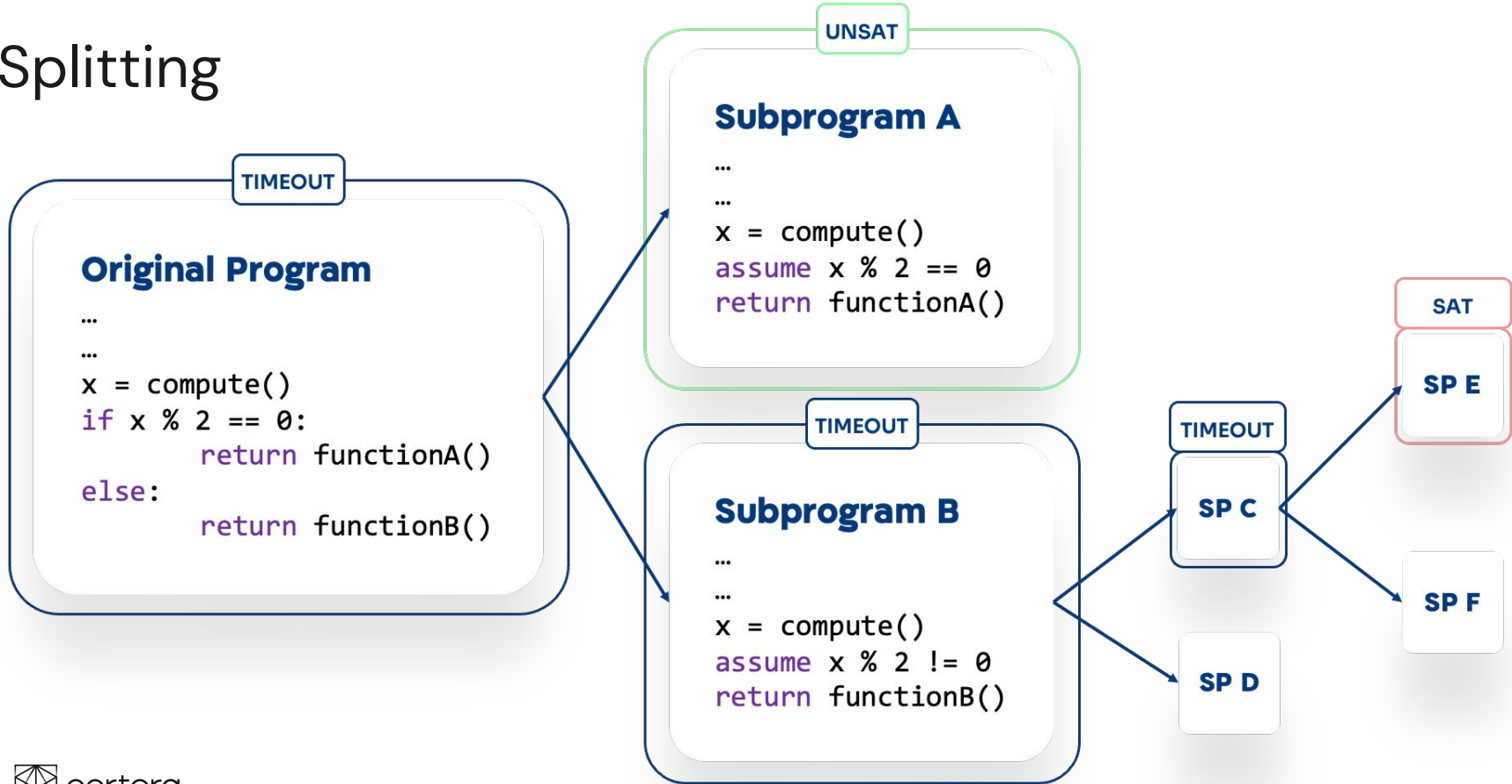
```
rule tautology(uint256 fundId, method f) {  
    address manager = getCurrentManager(fundId);  
    address other;  
    require other != manager;  
    env e;  
    calldataarg args;  
    f(e, args);  
    address newManager = getCurrentManager(fundId);  
    assert ( newManager != other  
            || newManager != manager);  
}
```

**Irrelevant function calls and variable assignments!!!**



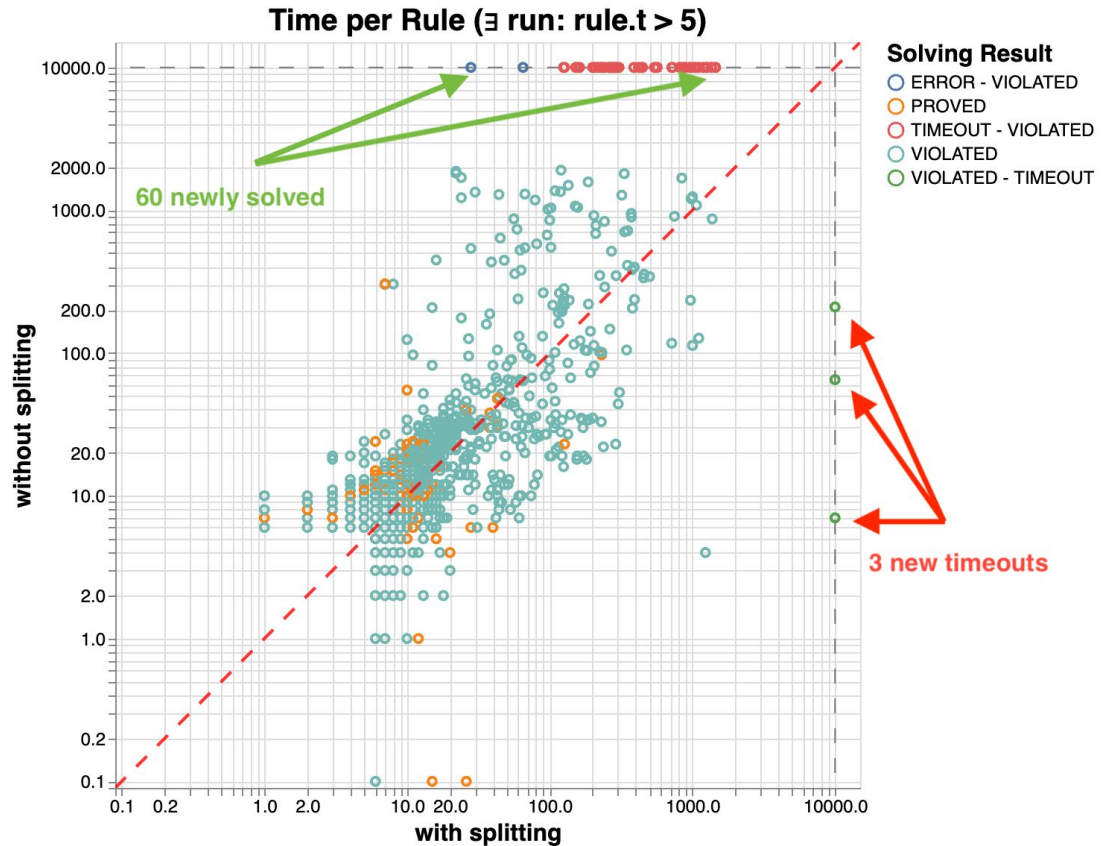
# Mitigating SMT Complexity

# Splitting



# Splitting

## Experimental Evaluation



# Custom Over Approximation and Axiomatisation

## Basic Encodings

- Precise Nonlinear Integer Arithmetic (NIA)
- Over-approximating Linear Integer Arithmetic (LIA)
- We run a **portfolio** of **LIA** and **NIA** encodings with **many solvers** in **parallel**

## Example LIA Multiplication Axiomatisation

$a \cdot b$  modelled with an uninterpreted function  $a \cdot b$  with axioms:

$$a \cdot 0 = 0$$

$$a > 0, b > 0 \Rightarrow a \cdot b > 0$$

$$a > 0, b > 0 \Rightarrow a \cdot b \geq a, a \cdot b \geq b$$

$$a \cdot b = b \cdot a$$

$$a > 0, b < 0 \Rightarrow a \cdot b < 0$$

...and many other

## Domain Specific Overflow Axiom Example

$$(a > 0 \ \&\& \ b > 0) \Rightarrow ((a \cdot b \% 2^{256}) / a == b \Leftrightarrow a \cdot b < 2^{256})$$

Assumption from the program

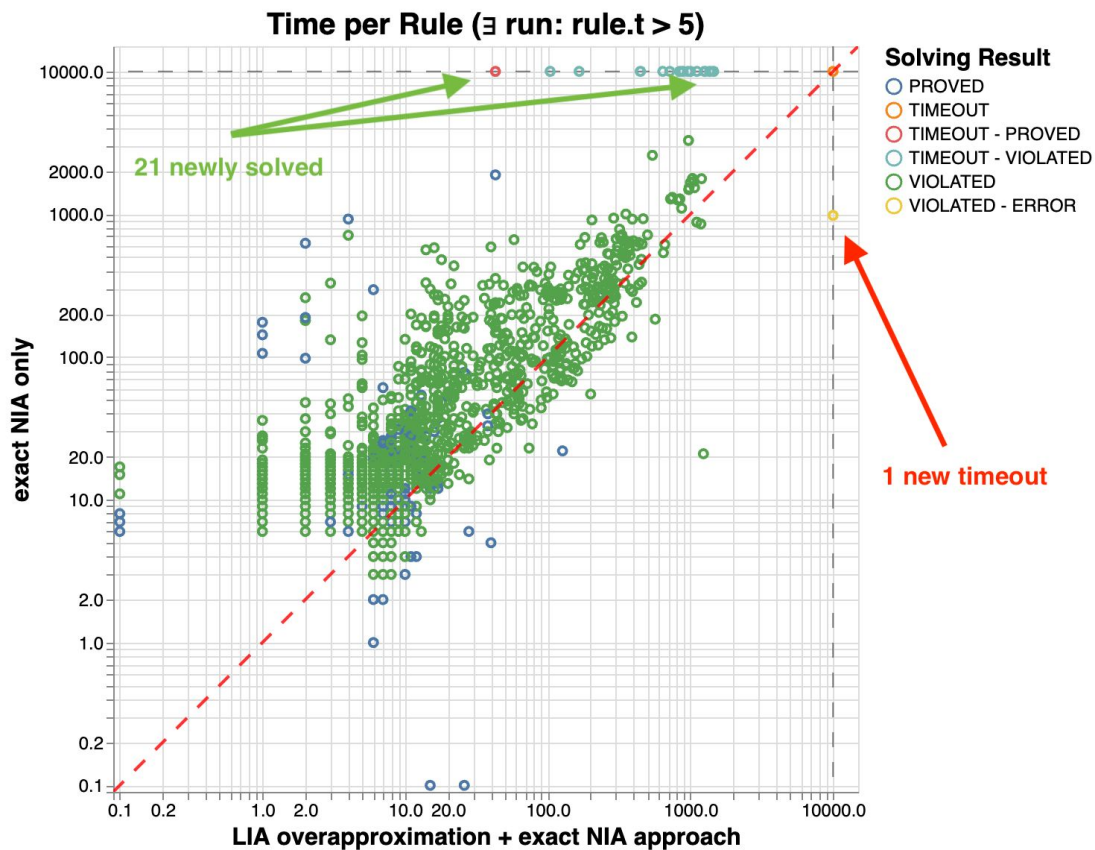
Equality hint for the solver

To verify: no overflow

$(2^{256} - 1 = \text{max uint})$



# LIA + NIA Portfolio Experimental Evaluation



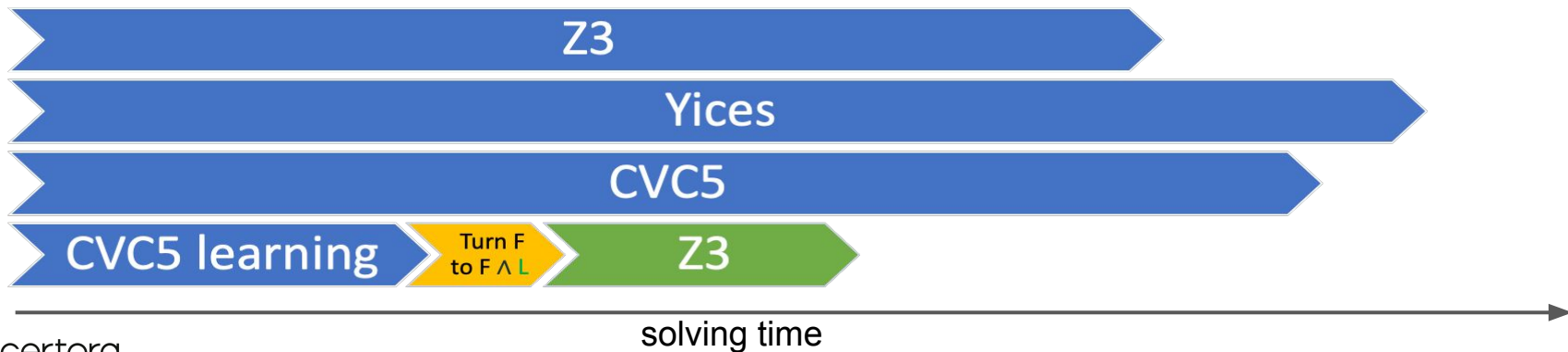
# Learned Lemmas Sharing

Given a formula  $F$ , an SMT solver says:

- $F$  is SAT, or
- $F$  is UNSAT, or
- Timeout, but learned  $F \Rightarrow L$  for some  $L$

## Example

$$\begin{aligned} L \equiv & (x = 5) \wedge \\ & (y \leq 10 \vee y > 20) \wedge \\ & (y < 100) \wedge \\ & (z = x \vee z > 10) \end{aligned}$$



# Grounding Quantifiers (Basic Idea)

Let “assume forall  $x$ .  $f(x) = 0$ ” appear in the verification condition (VC)

## Natural SMT Encoding

- via universal quantification

## Our Encoding

- Collect all instances of  $f$  appearing in the VC, say  $f(1)$ ,  $f(x)$ ,  $f(y + 2)$
- Replace assume forall  $x$ .  $f(x) = 0$  in the VC with:
  - assume  $f(1) = 0$
  - assume  $f(x) = 0$
  - assume  $f(y + 2) = 0$

# AI & SMT better together

- Memory in EVM is a monolithic array of bytes
- SMT must infer facts about non-aliasing
- Certora Prover performs a pre-processing of bytecode
  - Ensure non-interference between accesses to memory regions
  - Resolve external function calls which improves precision
  - Simplify the SMT formulae, lowers burden on solvers

No Analysis (imprecise)	No mem-splitting rewrites (slow)
149/5348 tasks had spurious counterexamples	upto 42 min slowdown in SMT solving time



unresolved external function calls  
treated as “havocs”

e.g., due to complex / too many  
read-over-write axioms



# Take Away

1. Formal verification is useful for DeFi
  - a. Developers and security researchers can write specifications
  - b. Code is law
  - c. Ratio of lines per \$\$\$
  - d. Code is tricky
  - e. Bugs have huge costs
  - f. Security budget is high
2. But more is needed
  - a. **Specifications**
  - b. Static Analysis
  - c. SMT
  - d. Programming Language design
3. Certora takes a first step

# More Take Away(Jaroslav Bendik)

1. LIA is sometimes good over-approximation for NIA
  - a. The program contains non-linear but the specs do not
2. Unsat-cores are key to spec quality checking
3. Array theory & bitvectors drastically complicate reasoning
4. Most interesting specs initially time-out
  - a. Sometimes solved with user provided summaries
  - b. Abstract interpretation is a key
5. Domain specific axioms can make SMT faster
  - a. Overflow checking
6. Memory analysis is key
  - a. Eliminate low level storage

# Myths And Reality About Formal Verification

## Myths

- FV can only prove absence of bugs
- Hardest problem is computational
- FV produces bullet-proof code
- FV replaces auditing
- FV comes last as a one-time deal

## Reality

- Biggest value of FV is finding bugs
- Hardest problem is specification
- FV drastically improves code security
- FV improves auditing
- FV comes first and guarantees code upgrade safety

# Conclusion

## Bug finding is hard

- Auditing is good but not enough
- Fuzzing from initial state until...

## Static analysis and SMT better together

- Static analysis reduces SMT complexity
- SMT eliminates false alarms by static analysis

## Automatic Formal Verification

- Arbitrary state
- Finds tricky bugs
- Proves high level properties of low level code
- Arbitrary programming style